Job Title: Museum Designer II
Firm Name: The Getty
Position Location: Los Angeles, California
Salary Range: 28.96-43.44 Hourly Wage

Job Description:

Overview

Our Mission
The J. Paul Getty Museum seeks to inspire curiosity about, and enjoyment and understanding of, the visual arts by collecting, conserving, exhibiting and interpreting works of art of outstanding quality and historical importance and is one of four programs of the J. Paul Getty Trust. The Museum operates two sites, the Getty Villa in Malibu, which exhibits its collection of Greek and Roman antiquities, and the Getty Center in Brentwood, which displays its collections of European art: Medieval and Renaissance illuminated manuscripts, paintings, sculpture, decorative arts, drawings to 1900, and photography to the present day (including non-European works). The Museum mounts approximately 25 temporary exhibitions a year across its two sites; maintains an annual permanent gallery improvement program, and offers wide-ranging and ambitious programming for its visitors.

The Opportunity
The J. Paul Getty Museum has two openings for a Museum Designer II position within the department of Museum Design. Reporting to the Head of Design, this position plans and develops welcoming, accessible, and engaging design solutions for moderately complex projects concerning the presentation of art and ideas, through an iterative and collaborative process. The successful candidates will provide design expertise to project teams working on temporary exhibitions, permanent collection rotations and refurbishments while collaborating across departments and with outside entities to define project goals, context, and scope. Additionally, this role is responsible for creating accurate design plans, prototypes, models, fabrication drawings, production files and specifications, suggests methods, materials and techniques, sources and procures samples, and oversees the production and execution of designed assets.

Note:
When applying, you will be prompted to upload your resume. Please upload your cover letter, resume, and samples from your portfolio as a single PDF.

Responsibilities

- Plans, develops, and executes design schemes and solutions for the presentation of temporary exhibitions and permanent collection rotations and refurbishments, working collaboratively in project teams (cross-department and/or cross-program) to agreed budgets and schedules.
- Generates materials for and coordinates the review and approval of designed assets, including presentations to project teams and senior staff.
• Executes space-planning drawings such as plans, elevations, and 3D renderings; designs display furniture and provides fabrication drawings and specifications, in collaboration with project teams.
• Designs environmental, wayfinding and interpretive graphic materials for projects, and promotional campaigns for exhibitions, in collaboration with project teams.
• Integrates organizational systems, standards, and best practices into design solutions.
• Manages project specific administrative tasks such as project budgets, scheduling, procurement, and communication.
• May supervise the department’s volunteers and interns.

Job Requirements:

Qualifications

• Bachelor’s degree in Design
• 3-5 years of design experience

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