

Project Designer II (MALIBU or BAINBRIDGE)

We are seeking a Project Architect/ Designer II, with previous experience, to be involved with all aspects and phases of the design and production of custom modern civic, residential, and commercial design projects. Depending on the candidate, this position may be located in either of our Malibu (Los Angeles) or Bainbridge Island (Seattle) studios.

About YOU: You have three to eight years of practical experience and are passionate about doing good work. You may or may not know exactly how to detail a specific system, but you definitely know how to research and ask and find the right answer. You know what a quality set of documents looks like (and can share examples), and you take pride in the preparation and coordination required to realize it. You want to be a part of a small office where we all have a voice and we all can learn from one-another. You want to collaborate with the team through all phases of our projects, and you are either licensed or on the path to licensure.

About US: We are a small firm, doing residential, civic, and commercial projects in the Puget Sound and Southern California. We believe that the best architects operate as generalists and, as we cautiously grow, we are looking for someone who shares in our interest in all aspects of a project's realization to create work that inspires us.

Software/ Tools: We are a Mac/ BIM-based office. We use Archicad with Twinmotion and BIM-X (although we have found that Revit experience makes for a relatively comparable background and transition). Of course, we also use Adobe Creative Suite products, and MS Office. We also use a Makerbot 3D printer and a laser cutter.

Salary Range: D.O.E. + Health Benefits

Contact Information: Please email resume and a pdf (9 Mb max) with examples of your work or a link to wayne@studiobacket.com (Malibu) or adin@studiobacket.com (Bainbridge). Please no phone calls. Of particular interest are examples of construction documents, design process, and diagramming. Thank you!