ROLE DESIGNER – contract work with the possibility of full-time hire

Hello! We are a new design-build studio and we are looking for a creative, hard-working designer with an architecture background to join our team in Los Angeles, CA. Current work includes interior renovations in hospitality, residential, and commercial projects.

This position would be perfect for a designer who wants exposure to the entire process of building a project, from schematic design through construction administration, on fast-paced interior projects. In addition to an emphasis on rigorous design and drawing, the position will include work in programming, client presentations, coordinating with engineers and other consultants, permitting, specifying materials and products, bidding and awarding projects, value engineering, and designing to a budget and schedule. The Designer will also have exposure to the build side of the business through our studio's General Contracting division.

The ideal candidate has experience with interior architecture drawings and details, but we would be happy to train someone with less experience who is ambitious and interested in taking on more independent designing and drawing responsibilities.

RESPONSIBILITES

- Develop 3D models for use in schematic design
- Design iterations through hand sketching, 3D modeling, and CAD diagrams
- Prepare presentation materials
- Assist in specifying materials, products, and hardware
- Assist in construction documentation and preparing drawings for coordination with other disciplines
- Attend site meetings as necessary
- Assist in developing materials for branding and website

QUALIFICATIONS, SKILLS, AND SOFTWARE

- Bachelor's or Master's degree in Architecture
- Strong design sensibility and appetite for creative problem-solving
- Attention to detail
- Excellent organizational, communication (written and verbal), and presentation skills
- Ability to take direction and follow through on assigned tasks within a given timeframe
- Works well in a collaborative environment
- Experience with producing Construction Documents preferred

Software Proficiency:
- AutoCAD
- Rhino
- Adobe InDesign, Photoshop, Illustrator
- Revit proficiency preferred

SCHEDULE AND COMPENSATION
- 10+ hours per week
- Competitive hourly rate
- Possibility for future full-time employment

CONTACT
Interested candidates should email a resume and work samples to nicole@nicolehuangdesign.com